

Private Tournament Bridge

With HandyBridge, you can play a real bridge tournament in a private setting.

For a short impression, see [HandyBridge](#).

At the center of the table is a main tablet with the **BridgeBoost+** App, which is used by everyone to bid. Each player also uses a smartphone or a play tablet to indicate which card they want to play. The app needed for this is the **BridgeBoost+ PlayApp**. So, no physical cards are needed anymore. An internet connection is required during play.

This document is intended as guidance for the first few times you play a match with HandyBridge.

These are the steps:

1. Choose a match on the main tablet
2. Start the BridgeBoost+ PlayApp on phones or play tablets
3. Play the match
4. Other important information

Detailed Instructions

Step 1: Choose a match on the main tablet

Make sure the BridgeBoost+ App is installed on the main tablet (for all information about this app, visit www.BridgeBoost.net or check the BridgeBoost manual).

After starting BridgeBoost+, choose “New Match.” The following screen will appear.

Click the HandyBridge button.

A list of available matches will appear.



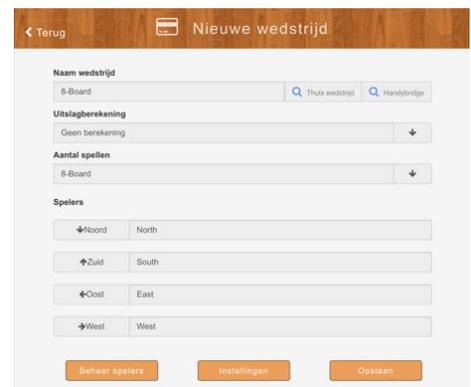
The screenshot shows a mobile app interface for selecting a match. At the top, there is a search bar with the text "Select a contest". Below it, there are three filter dropdown menus: "Type" (set to "Alle"), "Spel" (set to "Alle"), and "Nivo" (set to "Alle"). A "Zoek" button is located below the filters. Below the filters is a table with the following data:

Naam	Type	#Spel	Nivo
Cursus01	%	8	Laag
Hok01	%	27	Hoog
Hok01b	Imp	28	Hoog

At the bottom of the screen, there is an "Annuleer" button.

These matches were previously played at clubs. Choose one based on your preferences (level, number of boards, and type – Percentage or Butler). Keep track of which matches you’ve already played.

Then, enter the names of the players in the “North,” “South,” “East,” and “West” fields (optional). If players are not yet known in BridgeBoost+, add their names (and optionally email addresses) using “Manage Players.”



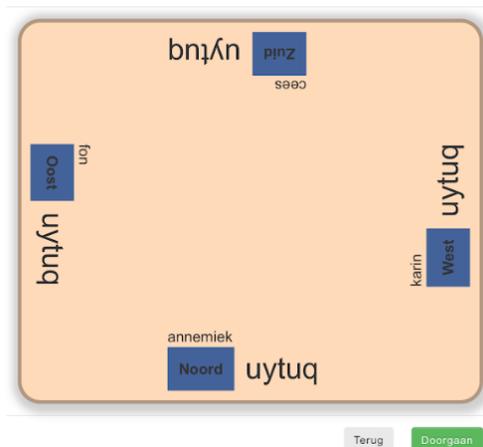
The screenshot shows a mobile app interface for creating a new match. The title is "Nieuwe wedstrijd". Below the title, there are several input fields and buttons:

- "Naam wedstrijd" (Match Name)
- "E-Board" (E-Board)
- "Uitslagberekening" (Result Calculation) with a dropdown menu set to "Geen berekening"
- "Aantal spellen" (Number of Games) with a dropdown menu set to "E-Board"
- "Spelers" (Players) section with four input fields for "Noord" (North), "Zuid" (South), "Oost" (East), and "West" (West).
- Buttons: "Bevestig spelers" (Confirm players), "Instellingen" (Settings), and "Opslaan" (Save).

After clicking “Save,” choose “Play Match.” A screen like the one shown here will appear.

Players take their seats and can see their directions. The match password is also shown—it is the same for all players and displayed in all four directions for convenience.

Important: Make sure Step 2 is completed before clicking “Continue” on this screen.



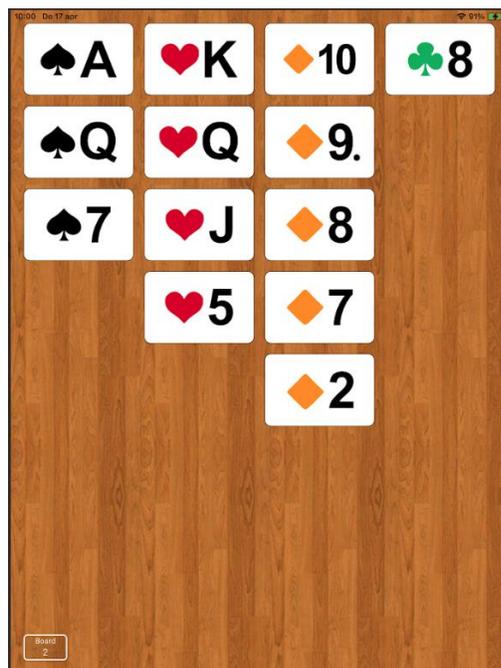
Step 2: Start the BridgeBoost+ PlayApp on phones or play tablets

The BridgeBoost+ PlayApp replaces physical cards. This app only works in combination with BridgeBoost+ on the main tablet.

Sit at the table and open the app on your smartphone or play tablet. Enter the match password and your direction (North-East-South-West). Click Play and make sure other players cannot see your screen.



Step 3: Play the match



Only after all four players have pressed Play, you can click “Continue” on the main tablet.

You will now see your cards for the first board. Bidding is done on the main tablet. After the bidding phase is complete, play begins. To play a card, tap it twice:

- The first tap enlarges the card slightly.
- The second tap confirms your choice.

After playing a card, it disappears from your hand and appears on the tablet.

A button labeled OK will appear below—this lets you remove your played card from the main tablet. Once all players (except the dummy) have pressed OK, the next trick can be played.

On the main tablet, enter the result as confirmation for the automatic trick counter.

Playing the match will become intuitive quickly.

Step 4: Additional Notes

Advantages of a private match with HandyBridge:

- After each board, percentages (or IMPs) are automatically assigned to NS and EW.
- The board layout and frequency table appear on the tablet screen after clicking the shown percentage (or IMPs).
- Each board can be replayed immediately after it's finished, enabling post-game analysis.
- After confirming a result, your hand for the next board appears directly on your smartphone or tablet (keep it protected).
- After the match, you can revisit the interesting boards in detail on www.bridgeboost.net/handybridge.
- You can perform a DDA (Double Dummy Analysis) to see possible contracts and receive tips when playing one.
- You can swap partners mid-session (for example, when playing with five players).
- At any time, you can check the scores per player including all details.

For all other information, visit www.bridgeboost.net.

One-Time Setup

Main tablet: Install the BridgeBoost+ App via the App Store or Play Store. The tablet must have at least iOS 12.7 or Android 14. Open the app and enter the user's email address and language preference. A main menu appears. One of the options is "Players." It's useful to pre-register the names and email addresses of the players participating.

Smartphones/Play tablets: Install the BridgeBoost+ PlayApp via the App Store or Play Store. The device must have at least iOS 12.7 or Android 14.

Need help?

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